

Maths

Place Value within 10:

- Sorting; and counting objects
- Representing numbers
- One more and one less
- Comparing objects and numbers using 'more', 'less' or 'equal to' and the associated symbols.
- Ordering objects and numbers.

We will also begin to look at

Addition and Subtraction within 10:

- Adding more
- The addition symbol
- Number bonds within and to 10

Science Ourselfs

We will be naming parts of the human body and what those body parts enable us to do.

We will also be exploring all of the different human senses and how they help us in our everyday life.

ICT

Computing Systems and Networks: Technology Around Us

We will begin to understand how technology helps us. We will start to become familiar with the different components of a computer and develop keyboard and mouse skills. We will also consider how to use technology responsibly.

RE

God's Great Plan

We will be learning how God made the world and how he chose what would go in the world.

We will be reflecting on how God loves us and our responsibilities to look after God's world.

Design Technology

We will design and create a building from our local area and experiment with joining materials together. We will then evaluate the final product.

Art

We will be creating artwork in the style of Andy Goldsworthy.

Music

Music Express units: 'Ourselves' and 'Number'
Exploring how to change sounds; recognising a steady beat; to understand how to control tempo.

Geography: All Around Me

We will be exploring our local area and creating maps of our school. We will also consider and draw our route from home to school and think about the permanent and temporary things we see on our journeys. We will take a walk around our local area and discuss features we like and dislike.

We will also be learning the names of the four countries and capital cities of the United Kingdom.

PE

We will focusing on Athletics.

Other

This term, Year 1 will be having Forest School sessions on Thursday afternoons.

Term 1

How do different environments compare?